


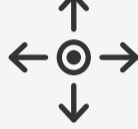


	
Controller	OmniController	Evolution	DragonBridge	Trito	SmoothWheel	BD Controller	Matrix
Channels	1	6	8	3	1	1	4+6 ¹
Application range	General purpose	General purpose	Advanced stop motion animation	Live action shooting	Live action focus or zoom control	Entry-level controller	High Speed shooting
User interface	Joystick 	Mobile Software (Evolution) 	Desktop Software (Dragonframe) 	Joystick 	Focus knob 	Knob 	Desktop Software (Matrix)
System size	1-3 axes ²	Multi-axis	Multi-axis	1-3 axes ³			
Connectivity	Cable	Cable + WiFi	Cable	Cable	Cable	Cable	Cable
Shutter release trigger	yes	yes	yes	no	no	no	no
Features							
Live Action	●	●		●	●	●	●
Timelapse	●	●	●			●	●
Stop Motion	●	●	●				●
Motion recording & playback	●						
Keyframe-based motion programming		●	●				●
Compatibility							
OmniSlider Servo	●	●	●	●	●	●	
OmniSlider Stepper	●	●	●	●	●	●	
Modulo Dolly	●	●	●	●	●	●	
BD Slider	●	●	●	●	●	●	
OmniHead	●	●	●	●	●	●	
LensDrive	●	●	●	●	●	●	
MiniJib (motorized)	●	●	●	●	●	●	
MotionKit	●	●	●	●	●	●	
Morpheus							●
Trinity							●

¹ 4 axes, 6 general purpose triggers

² Multiple OmniControllers can be used to control multi-axis rigs and can be synchronized, but it is a bit time consuming and less convenient than using Evolution.

³ DitoGear™ Trito allows to control up to 3 axes at once with 3-axis joystick for live-action shooting. It's ideal for controlling OmniSlider + OmniHead combo.